




# Magister scenskega oblikovanja/magistrica scenskega oblikovanja

## Selected qualifications

Magister okoljskih ved/magistrica okoljskih ved	
Inženir logistike/inženirka logistike	
Magister inženir računalništva in informatike/magistrica inženirka računalništva in informatike	
Compare Selected	Clear

### Name of qualification

Magister scenskega oblikovanja/magistrica scenskega oblikovanja

### Translated title (no legal status)

Master of Arts in set design

### Type of qualification

Diploma druge stopnje

### Category of qualification

Izobrazba

### Type of education

Master's education

### Duration

2 years

### Credits

120 credits

## Admission requirements

- A completed first-cycle study programme at the Academy of Theatre, Radio, Film and Television, the Academy of Fine Art and Design, the Faculty of Natural Sciences and Engineering – Department for Textile Design, the Faculty of Architecture or other relevant first-cycle artistic higher education programme; or
- a completed undergraduate programme at the Academy of Theatre, Radio, Film and Television, the Academy of Fine Art and Design, the Faculty of Natural Sciences and Engineering – Department for Textile Design, the Faculty of Architecture or other relevant first-cycle artistic higher education programme; or
- a completed first-cycle programme in another humanities or social sciences field, if prior to enrolment the candidate has completed course units essential for further studies; these requirements are determined with reference to how different the field is, and consist of 10 to 60 credits.
- a completed undergraduate programme in another humanities or social sciences field, if prior to enrolment the candidate has completed course units essential for further studies; these requirements are determined with reference to how different the field is, and consist of 10 to 60 credits.

## ISCED field

Field  
Umetnost in humanistika

## ISCED subfield

subfield glasba, ples in uprizoritvene umetnosti

## Qualification level

SQF 8  
EQF 7  
Second level

## Learning outcomes

The qualification holder will be able to:  
(general competences)

- think in a logical, abstract, analytical and synthetic way,
- express professional knowledge in written and oral form and reflect on and evaluate it critically,
- transfer acquired knowledge into practice competently and with authority,
- link acquired knowledge and qualifications with various fields, and independently enhance and refine them,
- appropriately connect and independently supplement information,
- transfer own knowledge and skills to other problem areas (ability to transfer), and address them in an intra- and interdisciplinary way,
- perceive and innovatively resolve complex problems and conflict situations and make decisions competently and with authority,
- respond appropriately to new situations and create new concepts,
- demonstrate knowledge of and apply group communication and form and lead a group,

- reflect and self-reflect and think critically and holistically,
- independently search for new sources of knowledge in the artistic, professional and academic fields,
- use ICT professionally and effectively in searching for, selecting, processing, presenting and disseminating information,
- competently receive the opinions of others and respond to them in an authoritative and reasoned way,
- assess own and others' capacities and abilities and work effectively and economically,
- assess and ensure the quality of own work, and raise quality standards in the work environment,
- apply artistic and scientific methods innovatively,
- obtain, conceive and lead projects,
- develop management and leadership skills and develop high-quality and effective interpersonal relations inside and outside the professional sphere,
- monitor current events in the media critically and in depth,
- make creative sense of data and synthesise information,
- develop intercultural communication in formal and non-formal situations,

(subject-specific competences)

#### SET DESIGN

- demonstrate detailed knowledge of relationships between all components involved in the creation of a production or performance,
- demonstrate knowledge of the characteristics and possibilities opened up by the "performance space",
- recognise the importance of the relationship between event and space, space and story, the space of performance and the performance of space,
- transform outline concepts into artistic language,
- demonstrate knowledge of the complex process of set design from conception to execution,
- understand, coordinate and direct creative processes in workshops and staging locations,
- design and develop creative ideas,
- collaborate creatively with the creators of the project (director, actors, set design, lighting designer, dramaturge, etc.),
- demonstrate proficiency in all the practical and technical tasks of the set designer (sketch, drawing, detail, etc.),
- communicate set design ideas in workshops (selection of materials, method of treatment, etc.),
- analytically and critically assess own creative procedures in individual phases of planning and execution,

#### COSTUME DESIGN

- demonstrate detailed knowledge of the relationships between costume and: text, director, actors, space, staging, audience,
- demonstrate knowledge of connections and influences between clothes, costumes, literature, drama and staging,
- demonstrate knowledge of different practices in theatre, film, etc. and directorial procedures,
- demonstrate knowledge of styles of dress and behaviour in connection with political, social and technological factors in different historical periods and geographical areas,
- demonstrate understanding of the connection between clothes and costumes and material culture in the broader sense and fine art in the narrower sense,
- seek, apply and transform various historical and contemporary sources and models into costume design solutions,
- design and develop creative ideas,
- transform outline concepts into artistic language,
- demonstrate understanding of the psychophysical structure of the costume,
- take into account and understand the connection between costume, the personality of the actor and the creation of a dramatic figure,

- demonstrate understanding of the function of the individual costume and of the overall appearance of costumes in relation to the concept of the staging, dramaturgy, set design, lighting, music, etc.,
- collaborate creatively with the creators of the project (director, actors, set design, lighting designer, dramaturge, etc.),
- demonstrate knowledge of the importance and possibilities of the different contextual (directorial concept) and visual (costume design concept) expressions of costume design as part of the overall appearance in both conception (sketch) and execution (costume),
- demonstrate knowledge of the complex process of costume design from conception to execution,
- demonstrate proficiency in all the practical and technical tasks of the costume designer (sketch, drawing, detail, etc.),
- communicate costume design ideas in costume workshops (selection of materials, method of treatment, etc.),
- understand, coordinate and direct creative processes in workshops and staging locations,
- analytically and critically assess own creative procedures in individual phases of planning and execution of costume design,
- develop awareness of responsibility for the artistic and production dimension of the planned costume design concept and execution,
- compare the results of own work with the work of other creators and place own original creations in a broader ideo-aesthetic context,
- develop awareness of the ethical dimension of media creation.

## Assessment and completion

Examination performance is graded as follows: 10 (excellent); 9 (very good: above-average knowledge but with some mistakes); 8 (very good: solid results); 7 (good); 6 (adequate: knowledge satisfies minimum criteria); 5–1 (inadequate). In order to pass an examination, a candidate must achieve a grade between adequate (6) and excellent (10).

## Progression

Students may progress to the next higher year if by the end of the academic year they have completed all requirements defined by the study programme for progression to the next year.

## Transitions

Third-cycle doctoral study programmes (SQF level 10)

## Condition for obtaining certificate

To complete their studies, students must complete all course units prescribed by the study programme.

## Awarding body

University of Ljubljana, Academy of Theatre, Radio, Film and Television

URL

<https://www.agrft.uni-lj.si/en/study/2nd-cycle>

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