
Magister akademski oblikovalec tekstilij in oblačil/magistrica akademska oblikovalka tekstilij in oblačil

Selected qualifications

Turistični animator/turistična animatorka



Name of qualification

Magister akademski oblikovalec tekstilij in
oblačil/magistrica akademska oblikovalka tekstilij in
oblačil

Translated title (no legal status)

Master of Arts in textile and clothing design

Type of qualification

Diploma druge stopnje

Category of qualification

Izobrazba

Type of education

Master's education

Duration

2 years

Credits

120 credits

Admission requirements

- A completed first-cycle study programme in: textile and clothing design or fashion design; or
- a completed first-cycle programme in another artistic field, if prior to enrolment the candidate has completed course units essential for further studies, totalling 10 to 60 credits.
- a completed pre-Bologna professional higher education programme in: textile and clothing design or fashion design; or
- a completed professional higher education programme under the former programme in another artistic field, if prior to enrolment the candidate has completed course units essential for further studies, consisting of 10-60 credits.

ISCED field

Field
Umetnost in humanistika

ISCED subfield

subfield modno oblikovanje, oblikovanje prostora in industrijsko oblikovanje

Qualification level

SQF 8
EQF 7
Second level

Learning outcomes

The qualification holder will be able to:
(general competences)

- study theoretical and methodological concepts and search for new sources of knowledge using scientific research methods,
- perform critical reflection,
- experiment and communicate various intellectual concepts,
- learn independently in own professional and artistic field,
- demonstrate social and communication skills in leading teamwork, including in the field of interdisciplinary work and research aimed at enriching the basic discipline,
- respond rapidly to new information and plan products with new or improved properties,
- demonstrate professional, ethical and environmental responsibility,
- use modern tools and skills, above all from the ICT field, in everyday professional and artistic/creative work,

(subject-specific competences)

- use different specific artistic and visual methodologies and procedures to communicate problems and creations from the field of visual perception,
- demonstrate good optical perception of and sensitivity to forms, patterns and real (natural and urban) and metaphysical (imaginary and illusory) spaces,
- express design ideas confidently through freehand and computer-aided drawing and painting and with 2D and 3D animation,
- analyse, differentiate between and apply the internal artistic structure of individual works of art and

- design through individual historical stylistic periods,
- adopt various approaches to the visual interpretation of a message, from objective presentation to symbolic, from concrete to abstract, from real to illusory, from unambiguous to contradictory,
 - carry out high-quality artistic analysis of works of design and other artistic works from the fields of textile and clothing design and visual communications,
 - carry out analytical and comparative research of design and artistic/creative processes and the importance of design-related and artistic form and language,
 - study the basic components of artistic thought and language and observe, evaluate and think conceptually from an artistic and design perspective,
 - gradually develop their strength and creativity as designers and their own creative personality and worldview,
 - combine photographic, typographic and artistic design systems into a common whole,
 - critically assess current fashion phenomena and creative activity in the field of fashion journalism and criticism,
 - create and design fashion accessories of all types to a high level of quality,
 - undertake stylistic work for print media, television and events of various kinds,
 - design costumes for television, theatre and film to a high level of quality,
 - photograph, film, show and provide commentary for fashion events,
 - undertake autonomous artistic activity in the field of creating textile images (patchwork, tapestry), textile jewellery (air lace) and textile spatial plastic installations,
 - demonstrate knowledge of and apply scientific methods and procedures in the development of ideas and the resolution of concrete work problems in textile and clothing design,
 - convert ideas into the plural linguistic structure of artistic design expression,
 - increase the added value of a product and predict market effects,
 - use international comparisons and demanding criteria when formulating quality standards for own work,
 - create a complex photomontage of a figure, item of clothing or pattern for planning an overall look in costume design or styling,
 - interpret historic clothes, cuts and elements in modern clothes.

Assessment and completion

Examination performance is graded as follows: 10 (excellent); 9 (very good: above-average knowledge but with some mistakes); 8 (very good: solid results); 7 (good); 6 (adequate: knowledge satisfies minimum criteria); 5-1 (inadequate). In order to pass an examination, a candidate must achieve a grade between adequate (6) and excellent (10).

Progression

In order to progress to the second year, students must have completed at least 54 credits.

Transitions

Third-cycle doctoral study programmes (SQF level 10)

Condition for obtaining certificate

To complete their studies, students must complete all course units in all subjects in which they have enrolled and prepare and defend a master's thesis. The topic of the master's thesis is tied to the chosen main elective subject.

Awarding body

University of Ljubljana, Faculty of Natural Sciences and Engineering

URL

<https://www.ntf.uni-lj.si/oto/en/study/masters-degree/textile-and-fashion-design-mag/>
